BACHELOR OF SCIENCE IN COMPUTER SCIENCE

B.S. in Computer Science Program
Educational Objectives
Graduates who have earned the bachelor’s degree in computer science, within a few years following graduation, will have demonstrated technical proficiency, collaborative activities, and professional development.

Technical Proficiency
Graduates will have achieved success and visibility in their chosen careers as shown by technical accomplishments in industry, government, entrepreneurial activities, or academia.

Collaborative Activities
Graduates will have exercised shared responsibilities through activities such as contributions to multiperson or multidisciplinary technical projects, participation in professional society/organization functions, or performing collaborative research. In all such cases, graduates will have contributed to documentation of the collaborative activities.

Professional Development
Graduates will have demonstrated continual updating to extend their expertise and adapt to a changing environment through graduate studies; short courses, conferences, and seminars; or professional self-study. In addition, graduates will have demonstrated evidence of increasing technical and/or managerial impact.

Careers
Professional Opportunities
Computer scientists may pursue the design, analysis, and implementation of computer algorithms; study the theory of programming methods and languages; or design and develop software systems. They also may work in artificial intelligence, database systems, parallel and distributed computation, human-computer interaction, computer graphics, operating systems, or computer systems analysis and administration. Computer scientists may work for software companies, government and defense, telecommunications, or consulting firms.

Undergraduate Admission to the School of Engineering
Admission to the KU School of Engineering (and its degree programs) is selective.

Students may be admitted to an engineering or computer science degree program (http://engr.ku.edu/sites/engr.drupal.ku.edu/files/docs/pdfs/Majors_and_Curriculum_Guide_2014_Online.pdf) as freshmen (first year) students, but all admissions, for both in-state and out-of-state students, are selective. Applications are judged on several factors, such as high school record, scores on national tests, academic record at college or university level, and trend of grades and more. High school transcripts and ACT scores (or equivalent SAT scores) are required.

Minimum Academic Standards for Admission
To be considered for admission to the School of Engineering, beginning first-year students must meet or exceed the following minimum standards:

• Must be admissible (http://admissions.ku.edu/apply/requirements/usfreshmen) to the University of Kansas by assured admissions or individual review AND
• Have a 3.0+ GPA AND
• Have a mathematics ACT score of 22 (or math SAT score of 540).

Important: Simply meeting these requirements won’t guarantee admission to a School of Engineering degree program. Students who perform beyond these minimums will have a better probability of being admitted to their selected major.

Minimum Academic Standards for Direct Admission into Degree Program for incoming Freshmen
Students with a 26+ Math ACT (600+ Math SAT) or meet eligibility requirements for MATH 125 (Calculus I) (http://catalog.ku.edu/liberal-arts-sciences/math/#undergraduatetext) may be admitted directly into their chosen major, with the exception of those seeking admission into an EECS program. Electrical Engineering, Computer Science, Computer Engineering, and Interdisciplinary Computing students must have a 28+ Math ACT (640+ Math SAT) or eligibility for MATH 125 for direct admission.

First-Year General Engineering Program
Students with a 22-25 Math ACT (540-580 Math SAT) or meet eligibility requirements for Math 104 (Pre-Calculus) (http://catalog.ku.edu/liberal-arts-sciences/math/#undergraduatetext) are admitted to the School of Engineering First-Year Experience non-degree program for undergraduate students.

First-year Engineering students have one academic year (two semesters and one summer) to transition into a degree program. Admission to a degree program is possible after one of the following is met:

• Complete 12+ credit hours at KU, earn a "B" or higher in Math 104 (Pre-Calculus), earn a "C" or higher in all science and engineering courses, and earn a KU GPA of 2.5+ OR
• Earn a "C" or better in MATH 125 (Calculus I), earn a "C" or better in all science and engineering courses, and earn a KU GPA of 2.5+

Pre-Engineering
Students not admitted directly to the School of Engineering or their major but who are admissible to the university may be admitted to the College of Liberal Arts and Sciences as a pre-engineering student. They can later re-apply to the School of Engineering during the semester they are completing the admission requirements for transfer students.

Transfer Admission Standards
Applications from all transfer students, whether from other institutions or from other academic schools at the University of Kansas, are evaluated on a case-by-case basis. Transfer students must be admissible (http://admissions.ku.edu/apply/requirements/ustransfer) to KU AND have a cumulative college transferable grade-point average of 2.5+ to be considered. In addition, students must have grades of "C" or better in those courses in math (must include MATH 125 Calculus I or equivalent), science, and engineering applicable to the engineering degree.
Students interested in the Information Technology program are admitted as juniors. They must have completed 60 hours of pre-requisite courses including foundational courses in math, science, and computer science and have a 2.5+ cumulative GPA or better. The Information Technology program resides at the Edwards Campus in Overland Park, KS. Click here (http://edwardscampus.ku.edu/overview-bachelors-information-technology) for more information.

Current KU Students admitted to other academic units may apply to the School of Engineering by completing a Change of School form (http://engineering.ku.edu/forms). This must be turned in to the School of Engineering Dean's Office by the appropriate deadlines indicated below.

Already Applied to KU, But Not Engineering?
Don't worry. It's not too late to change your mind if you've already applied to KU and selected a major outside the School of Engineering. If you think one of the 12 engineering or computer science majors is a better fit for your talents, you can still change your requested major — preferably before May 1 — and be considered for admission to the School of Engineering and all the benefits that go with it.

To update your application, visit Undergraduate Admissions (http://admissions.ku.edu/update-your-application) and click on “Change application term, major, mailing address, and/or email address.”

Please contact a member of our recruitment team (studyengineering@ku.edu), 785-864-3881, if you have any difficulty.

Application Deadlines For New Freshman and Transfer Applicants

<table>
<thead>
<tr>
<th>Semester</th>
<th>Applicants</th>
<th>Deadline</th>
</tr>
</thead>
<tbody>
<tr>
<td>September 15</td>
<td>Priority deadline for current KU students to apply for spring admission to Engineering.</td>
<td></td>
</tr>
<tr>
<td>November 1</td>
<td>Final deadline for scholarship consideration for incoming freshmen planning to enter in fall or summer semesters.</td>
<td></td>
</tr>
<tr>
<td>December 1</td>
<td>Final deadline to apply for the Self Engineering Leadership Fellows Program for incoming freshmen</td>
<td></td>
</tr>
<tr>
<td>February 1</td>
<td>Final deadline for scholarship consideration for transfer students planning to enter in fall or summer semesters. Applications available for the Engineering Learning Community</td>
<td></td>
</tr>
</tbody>
</table>

February 15 Priority deadline for current KU students to apply for summer or fall admission to Engineering.

May 1 Enrollment Deposit due.

Bachelor of Science in Computer Science Degree Requirements

The KU Core
This is the university-wide curriculum that all incoming undergraduate students will complete as part of their degree requirements. It comprises three general education goals and three advanced education goals. Associated with each goal are one or more learning outcomes:

- GE 1.1, Goal 1/Outcome 1, Critical Thinking;
- GE 1.2, Goal 1/Outcome 2, Quantitative Literacy;
- GE 2.1, Goal 2/Outcome 1, Written Communication (2 units);
- GE 2.2, Goal 2/Outcome 2, Oral Communication;
- GE 3H, Goal 3/Outcome 1, Arts & Humanities;
- GE 3N Goal 3/Outcome 2, Natural Sciences;
- GE 3S Goal 3/Outcome 3, Social Sciences;
- AE 4.1, Goal 4/Outcome 1, Diversity;
- AE 4.2 Goal 4/Outcome 2, Culture;
- AE 5.1/5.2, Goal 5/Outcome 1/2, Social Responsibility & Ethics (course and/or practice);
- AE 6.1/6.2, Goal 6/Outcome 1/2, Integration & Creativity.

Details of the KU Core can be found at kucore.ku.edu. Some required courses in the EECS curricula satisfy a KU Core goal and/or outcome. For these courses, the goal/outcome code is given in parentheses after the course on the pages below. Where required courses do NOT specifically satisfy KU Core goals (Goals 2, 3, and 4) students must choose from a list of several means to satisfy the required goals.

A total of 128 credit hours is required for the B.S. degree in computer science, as follows:

Computer Science (66)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>EECS 101</td>
<td>New Student Seminar (Part of KU Core AE 5.1)</td>
<td>1</td>
</tr>
<tr>
<td>EECS 140</td>
<td>Introduction to Digital Logic Design</td>
<td>4</td>
</tr>
<tr>
<td>EECS 168</td>
<td>Programming I</td>
<td>4</td>
</tr>
<tr>
<td>EECS 268</td>
<td>Programming II</td>
<td>4</td>
</tr>
<tr>
<td>EECS 368</td>
<td>Programming Language Paradigms</td>
<td>3</td>
</tr>
<tr>
<td>EECS 388</td>
<td>Embedded Systems</td>
<td>4</td>
</tr>
<tr>
<td>EECS 448</td>
<td>Software Engineering I</td>
<td>4</td>
</tr>
<tr>
<td>EECS 510</td>
<td>Introduction to the Theory of Computing</td>
<td>3</td>
</tr>
<tr>
<td>EECS 560</td>
<td>Data Structures</td>
<td>4</td>
</tr>
<tr>
<td>EECS 581</td>
<td>Computer Science Design I (Part of KU Core AE 5.1)</td>
<td>3</td>
</tr>
<tr>
<td>EECS 582</td>
<td>Computer Science Design II (KU Core AE 6.1)</td>
<td>3</td>
</tr>
<tr>
<td>EECS 645</td>
<td>Computer Architecture</td>
<td>3</td>
</tr>
<tr>
<td>EECS 660</td>
<td>Fundamentals of Computer Algorithms</td>
<td>3</td>
</tr>
<tr>
<td>EECS 662</td>
<td>Programming Languages</td>
<td>3</td>
</tr>
<tr>
<td>EECS 665</td>
<td>Compiler Construction</td>
<td>4</td>
</tr>
<tr>
<td>EECS 678</td>
<td>Introduction to Operating Systems</td>
<td>4</td>
</tr>
</tbody>
</table>
Satisfy KU Core GE 2.2
Satisfy KU Core GE 2.1
Communications (9)
and professional courses:
To be taken from the following list of approved technical, scientific,
Professional Elective (3)
Any Physics course 211 and below
Any course designated GE3N except Basic Science requirements and
Natural Science Elective (3)
PHSX 210 & 216, 212 & 236
GE21 (both)
Any EECS course numbered 700 or above
Any EECS course numbered 700 or above

Mathematics (21)
MATH 125 Calculus I (KU Core GE 1.2) 4
MATH 126 Calculus II 4
MATH 127 Calculus III 4
MATH 290 Elementary Linear Algebra 2
MATH 526 Applied Mathematical Statistics I 3
EECS 210 Discrete Structures 4
Basic Science (8)
PHSX 210 General Physics I for Engineers (KU Core GE 1.1) 3
PHSX 216 General Physics I Laboratory (Part of KU Core AE 5.1) 1
PHSX 212 General Physics II (KU Core GE 3N) 3
PHSX 236 General Physics II Laboratory 1
Natural Science Elective (3)
Any course designated GE3N except Basic Science requirements and
any Physics course 211 and below
Professional Elective (3)
To be taken from the following list of approved technical, scientific,
and professional courses:
EECS: Any course except EECS 137, EECS 138, EECS 315,
EECS 316, EECS 317, EECS 318, EECS 461, EECS 498, EECS 643,
and EECS 692.
Engineering: IT 320, IT 330, IT 416, IT 430, IT 450 and any course
from any other engineering department numbered 200 or above,
except AE 211, ENGR 300, ENGR 490, ENGR 504, ME 208, ME 228,
and any computing courses.
Natural science: Any course designated GE3N, except PHSX 111,
PHSX 112, PHSX 114, PHSX 115, and CHEM 110 if CHEM 130 or
CHEM 150 has already been taken or will be taken.
Mathematics: Any MATH course numbered 500 or above, except
MATH 701.
Business: Any course from the School of Business that applies
toward a business major or minor except for statistics and
computing.
Technical Writing: ENGR 504 or ENGL 362.
ROTC Courses: Up to 6 hours of ROTC may be petitioned to count
toward the professional elective requirement.
Foreign language: Any foreign language course may be petitioned
to count as a Professional Elective or additional Humanities or
Social Science hours.
Communications (9)
Satisfy KU Core GE 2.1 1 6
Satisfy KU Core GE 2.2 1 3

Arts/Humanities/Social Science (12)
Satisfy KU Core GE 3H 1 3
Satisfy KU Core GE 3S 1 3
Additional Arts/Humanities (from KU Core GE 3H list) 3
Additional Social Science (from KU Core GE 3S list) 3
Satisfy KU Core AE 4.1 and AE 4.2 (6) 6

1 Means of satisfying KU Core Goals are chosen from a variety of
options (see kucore.ku.edu). Hours listed are assuming the goals are
satisfied with course work.

Course Prerequisites and Corequisites
Students must pass (at the appropriate grade level) all prerequisite
courses for a given course before taking the subsequent course. If
Course A is a Corequisite for Course B, Course A must be taken in the
same semester as Course B or be completed prior to taking Course B.

Upper Level Eligibility
In addition to prerequisites and co-requisites, EECS undergraduates
are required to earn Upper Level Course Eligibility by attaining grades of C
or better in each of the following 15 courses:

GE21 (both) 2
PHSX 210 & 216, 212 & 236
MATH 125, 126, 127, 290
EECS 101, 140, 168, 210, 268

If students earn less than a C in any of the above listed courses, they
must repeat the course at the next available opportunity and must not
take a course for which that course is a prerequisite. It is the students’
responsibility to contact their advisors before beginning the new semester
regarding any required repetitions and the associated enrollment
adjustments (drops and adds).

To enroll in any upper level EECS course (numbered 300 and above),
students must have fulfilled the Upper Level Eligibility Requirements
detailed above. Exceptions: EECS 312, EECS 360, EECS 368 and EECS
388 may be taken in the same semester as students are completing their
upper level eligibility. Students may also petition for a Partial Waiver of
Upper Level Eligibility Requirements by completing the appropriate petition,
found in the EECS office or at www.eecs.ku.edu.

Double Major
If students wish to double-major (earn two degrees), they must fulfill all
the requirements for the degrees in question. They must also consult
the Engineering Dean’s office and the department and/or school of the
second major to find out if there are any additional requirements. If they
wish to obtain two degrees offered by the EECS department, the following
rule applies: a course that is required for one EECS degree program may
not be used to satisfy a Senior Elective or General Elective requirement of
another EECS degree program.
## Computer Science 4-Year Graduation Plan

### Freshman

<table>
<thead>
<tr>
<th>Fall</th>
<th>Hours</th>
<th>Spring</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>EECS 101 (Part of KU Core AE 5.1)</td>
<td>1</td>
<td>EECS 168 or 140</td>
<td>4</td>
</tr>
<tr>
<td>KU Core GE 2.1 (first)</td>
<td>3</td>
<td>KU Core GE 2.1 (second)</td>
<td>3</td>
</tr>
<tr>
<td>EECS 140 or 168</td>
<td>4</td>
<td>MATH 126</td>
<td>4</td>
</tr>
<tr>
<td>MATH 125 (KU Core GE 1.2)</td>
<td>4</td>
<td>PHSX 210 (KU Core GE 1.1)</td>
<td>3</td>
</tr>
<tr>
<td>KU Core GE 3H</td>
<td>3</td>
<td>PHSX 216 (Part of KU Core AE 5.1)</td>
<td>1</td>
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<td>15</td>
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</table>

### Sophomore

<table>
<thead>
<tr>
<th>Fall</th>
<th>Hours</th>
<th>Spring</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>EECS 268</td>
<td>4</td>
<td>EECS 210</td>
<td>4</td>
</tr>
<tr>
<td>MATH 127</td>
<td>4</td>
<td>EECS 368</td>
<td>3</td>
</tr>
<tr>
<td>MATH 290</td>
<td>2</td>
<td>EECS 388</td>
<td>4</td>
</tr>
<tr>
<td>PHSX 212 (KU Core GE 3N)</td>
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<td>Natural science course</td>
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<tr>
<td>PHSX 236</td>
<td>1</td>
<td>Additional Arts/Humanities (from KU Core GE 3H list)</td>
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</tr>
<tr>
<td>KU Core GE 3S</td>
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### Junior

<table>
<thead>
<tr>
<th>Fall</th>
<th>Hours</th>
<th>Spring</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>EECS 448</td>
<td>4</td>
<td>EECS 560</td>
<td>4</td>
</tr>
<tr>
<td>EECS 510</td>
<td>3</td>
<td>EECS 678</td>
<td>4</td>
</tr>
<tr>
<td>EECS 645</td>
<td>3</td>
<td>MATH 526</td>
<td>3</td>
</tr>
<tr>
<td>KU Core GE 2.2</td>
<td>3</td>
<td>Professional elective</td>
<td>3</td>
</tr>
<tr>
<td>Additional Social Science (from KU Core GE 3S list)</td>
<td>3</td>
<td>KU Core AE 4.1</td>
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</tr>
<tr>
<td></td>
<td>16</td>
<td>17</td>
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</table>

### Senior

<table>
<thead>
<tr>
<th>Fall</th>
<th>Hours</th>
<th>Spring</th>
<th>Hours</th>
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</thead>
<tbody>
<tr>
<td>EECS 581 (Part of KU Core AE 5.1)</td>
<td>3</td>
<td>EECS 582 (KU Core AE 6.1)</td>
<td>3</td>
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<tr>
<td>EECS 662</td>
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<td>EECS 660</td>
<td>3</td>
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<tr>
<td>EECS 665</td>
<td>4</td>
<td>Senior elective 3</td>
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</tr>
<tr>
<td>Senior elective 1</td>
<td>3</td>
<td>Senior elective 4</td>
<td>3</td>
</tr>
<tr>
<td>Senior elective 2</td>
<td>3</td>
<td>KU Core AE 4.2</td>
<td>3</td>
</tr>
<tr>
<td></td>
<td>16</td>
<td>15</td>
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</tr>
</tbody>
</table>

Total Hours: 128

1 Means of satisfying KU Core Goals are chosen from a variety of options (see kucore.ku.edu). Hours listed are assuming the goals are satisfied with course work.

### Departmental Honors

An undergraduate student may graduate with departmental honors in electrical engineering, computer engineering, computer science, or interdisciplinary computing by graduating with a minimum grade-point average requirement while maintaining full-time status. In addition, students must enroll in EECS 498 Honors Research for their last 2 semesters and must complete an independent research project paper and oral presentation to a panel of 3 judges. See the EECS Undergraduate Handbook for full details.